

Saving a Premiere Video Project



Children's
Healthcare of Atlanta

Welcome to Saving a Premiere Video Project and Preparing for Archive.

As you know, working in Adobe Premiere can be a challenge. You are adding multiple files and graphics that may never make it into the final video. Adobe uses dynamic linking to insert these assets.

A dynamic link is where the program uses your audio, video or graphic from its current location. Premiere and After Effects do not copy these assets into a new folder. So you can find yourself in trouble if you move a file location. This issue can also occur if you save your project folder to a new location, e.g. Shared Drive, and the linked files are missing.

In this example, I moved the files and opened the project in Adobe Premiere.

The **Link Media** window opens, looking for the source files. The only way to restore the files is to find them by clicking on the **Locate** button.

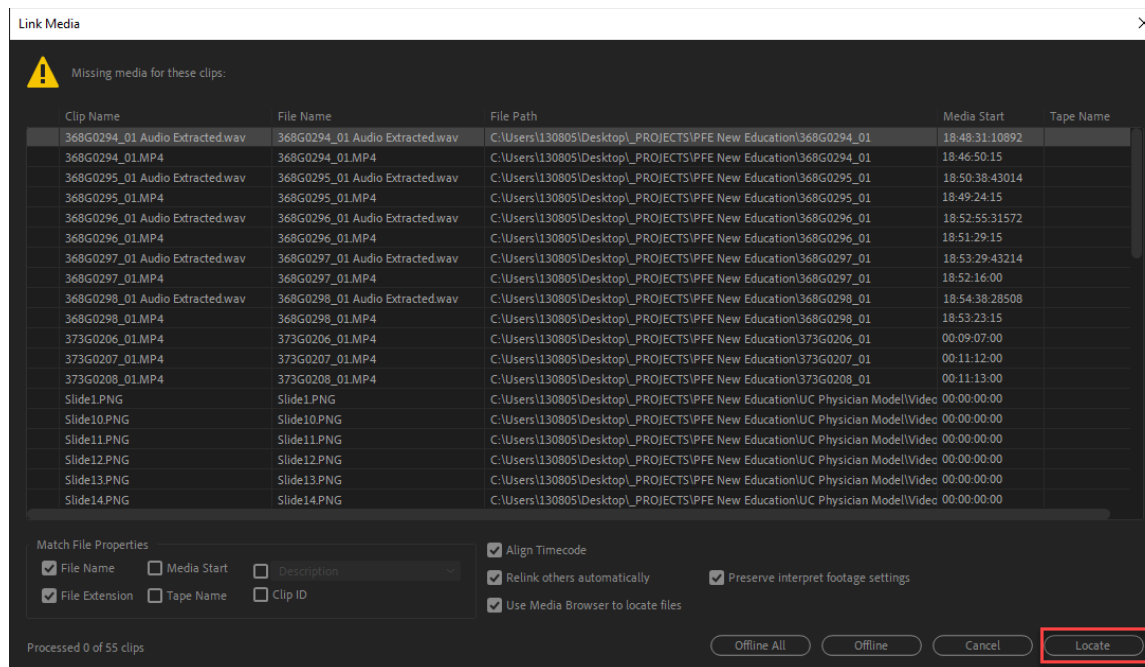


Figure 1: Link Media Window

Search for the new folder and link to the file. **Note:** If you are accessing a folder from a shared drive, you will not be able to search for the asset as it may be located on a developer's computer.

You can also click the **Search** button to scan your computer

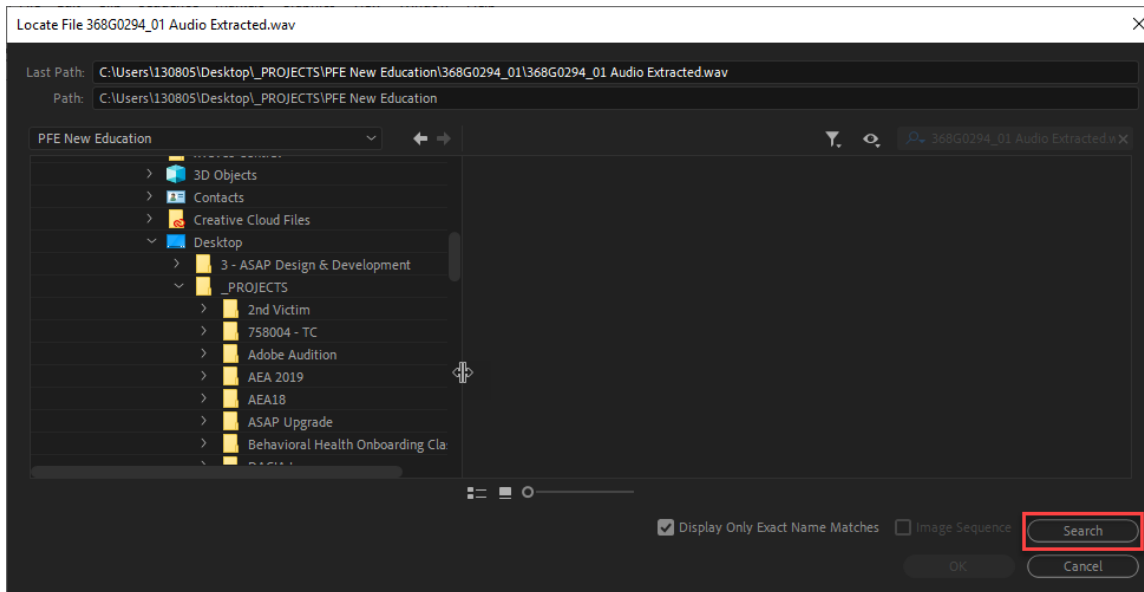


Figure 2: Locate File Window

This can be a Pain!

Let's find a cool way to save the projects for future use.



Premiere contains a **Project Manager** that allows you to streamline and save your files. To access the Project Manager click **File > File Manager**.

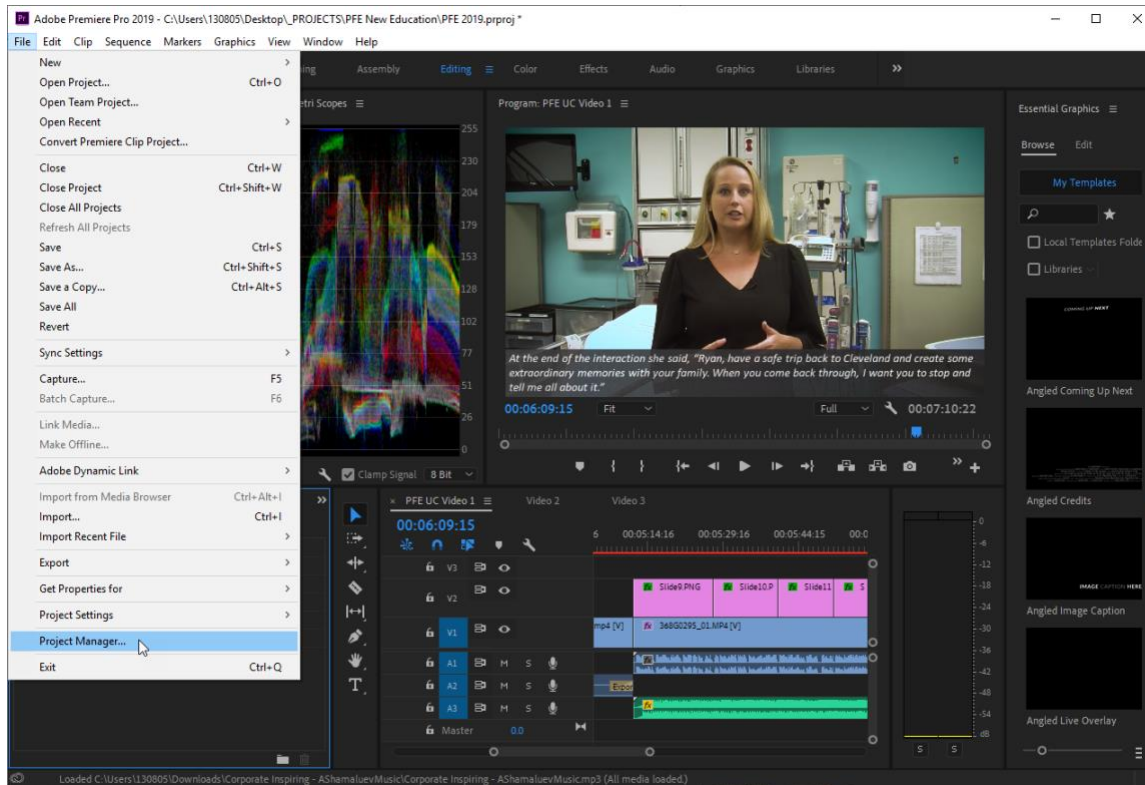


Figure 3: Project Manager

Review the options in the Project Manager window before you click OK.

- A. **Sequence window:** Select all of the sequences that you want to export in your final window.
- B. **Options window:**
 - a. Exclude Unused Clips – This option removes files that are not used in your sequences. It is a space saver.
 - b. Include Audio Conform Files – This option is for audio files that may have been edited in the timeline and are linked in other files.
 - c. Include Preview Files – Preview files are pre-rendered files in your timeline that speed up the rendering process.
 - d. Rename Media Files to Match Clip Names



C. **Destination Path:** Choose the path where you want the project save

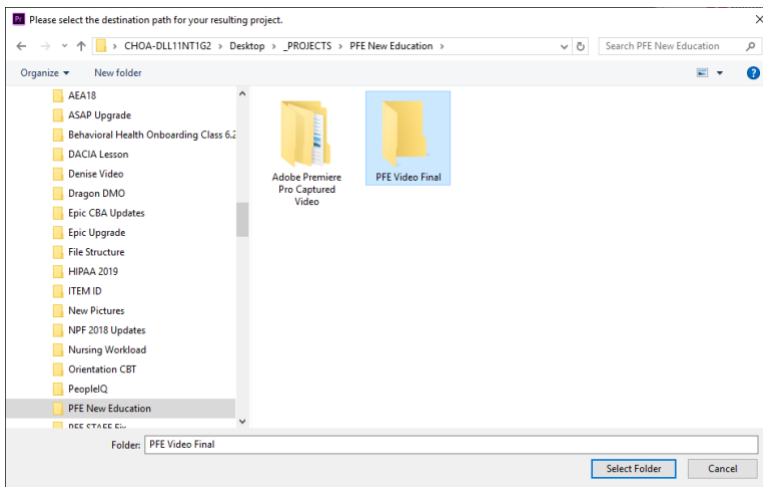


Figure 4: Destination Path Option

D. **Click OK**

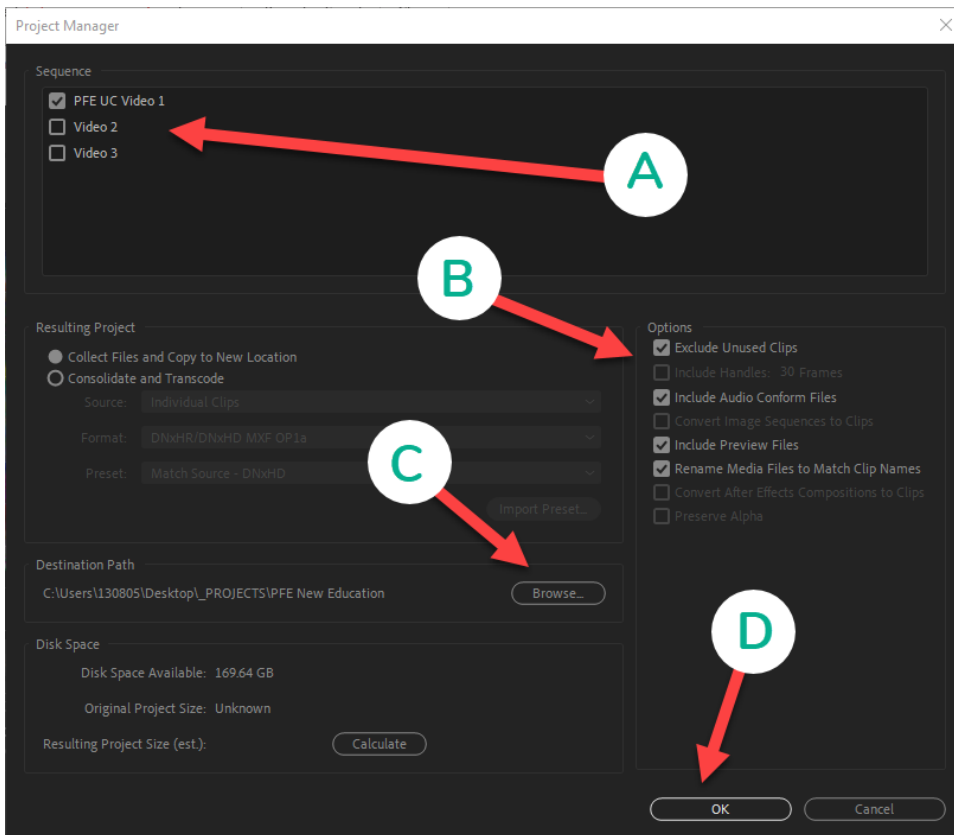
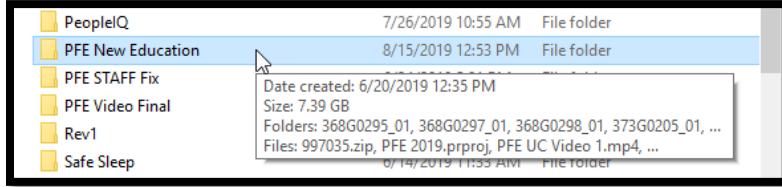


Figure 5: Project Manager Saving Options

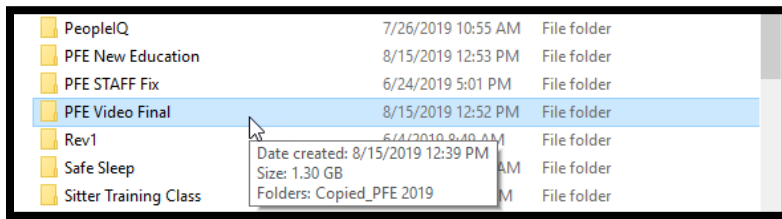


Let's take a look at the size of the folders.

In this example, the original project folder is 7.39 GB and contains all of the source files downloaded from the cameras, audio, and images.



The new project folder size shrinks down to 1.30 GB and only contains the files that were used.



The file is ready for archiving and sharing on the Shared Drive. Add this project folder to your source files and upload them to be Checked-in.

